piedilogicalresearch@gmail.com IG: @piedilogicalresearch tiktok:@piedilogicalresearch telegram: @PiedilogicalResearch twitter: <u>@piedilogical</u> address: error 404 not found not real website <u>linkedin</u>

TIME: OCTOBER 2022 SPACE: REAL/VIRTUAL AUTHORS: IPR, INSTITUTE FOR PIEDILOGICAL RESEARCH

> TUTORS: Angelo Ciccaglione, Diana Ferro, Jack Prendergast PARTICIPANTS: Aleksandra Stemplewska, Ana Vučeta, İrem Pısıl, Kitty O'Loan, Ömer Faruk Seçim, Pierfrances a Lisi, Saskia Krautman, Teodor Uzunov, Vasil Todorov with Diarmuid Wolfe, Edgars Plocins

OBJECT: DOPEOPLELIKEYOURFEET? EASA 1:1 ROMANIA POST-WORKSHOP REPORT

The first workshop held by the Institute for Your footsteps follow not the Predilogical Possenable aread to Piedilogical Research aimed to question basic eyes, but what is within assumptions at the foundations of spatial practice such as how we orient in space, what is the ground we stand on, how we move through space with our feet and so on. As xenofoot research scientists, we have proposed an intensive training schedule alternating between walking practices in the territory of Calarasi and reflective/ making/transcendental moments on the grounds of the EASA community. As walking is really close to doing nothing (Solnit, 2000),

it opens up a world of possibilities for the participants that allow encounters with local inhabitants. found material, conversations, random observations and visions of other dimensions to affect what they make or write or perform or preach throughout the time of the workshop.



fig.1 IPR morning training



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"Causing physical or social disorder, deviatior to be concentrated in a sp virtual" Tiqqun – The Cyb "The city layer is perhaps for sorting users in transi the urban platform, and th other" -Benjamin Bratton

> Calvino Invisible Cities "Rhythm is originally Every human being w walks on two legs w the ground in turn a moves if he contin whether intention rhythmic sound Canetti

"when the map territory, some principle of re Simulacra and "Movement vi of a precisely -B. Tschumi "Architecture about space about event happens in Manhattan "we begin movement mechaniz mechaniz a qontrib historv *iithore*



OUTCOMES OF THE WORKSHOP: THE TOETEMS

"Causing a change in state in a physical or social system requires that disorder, deviations from the norm, to be concentrated in a space, weather real or virtual" Tiqqun — The Cybernetic Hypnotises

From the very beginning of the conceiving process the workshop has been a reflection on the endless possibilities that you have when you are not set in reaching an outcome, a theme which is crucial both in the educational system than in the designers' profession during these years and can be applied from a sociopolitical scale to an intimate one. Why don't we do nothing, why don't we just walk? Are you open to unknown encounters? How could you gain awareness of your body and possibilities without setting yourself boundaries? Delving from a fixed map deep into the unknown within a safe and playful space, so real that it is almost fictional, provided by being into a group and into a community has triggered many different reactions and reflections within the people involved in the process. From the outset there was a general fear of the unknown city of Calarasi on behalf of the participants, of its no go zones and inhabitants. By setting moments of "vibe check" during the two weeks and splitting the day into indoor creative exercises and random



" i c o n i c " outdoor walks (sometimes set to a target, s o m e t i m e s guided by chance), a feeling of safe space has been created within the group. This

fig.2 IPR researchers



has given an impression of collective support that allowed a surprising multiple lines and scale of outcome to actually take space and time to develop. The range of outcomes (or let's say in-comes), as a shade of litmus papers, goes from a sociopolitical wider scale, referring to a better perception on the urban layers of the city and car addictions, to a community scale reflection about connections and concentric impacts and spreading of an experience to the whole EASA community, about this constant dialogue from smaller to bigger communities¹ and how this human space could be depicted as a place in itself. Delving into a "human scale" perception and regaining space for questions of embodiment, from the general presence of the body within a space to the thinner detail of the toe on a surface, has created a shared sense of energy, and awareness into the subjects involved². This reconnection to primitive physicality and touch as a "ground zero" of our relationship with the world³ has generated, in the psychological inner scale of the singular person, renovated thought processes and better control over it, resulting in a general sense of empowerment against fear and future choices. We as tutors acted only as facilitators in this process, leaving participants free to propose and carry out their proposals and leading the group sometimes. We all agreed, however, that this process needs a simple set of inputs (the simpler the better) and a specific number of people (around 7 to 12 - the less people, the stronger the inner bonds, the more people, the stronger is the impact on the rest of the community) and their continuous faith in the experience and involvement in order to be activated, even though it seems to be effectively spreading outside via peer to peer experience.

1.

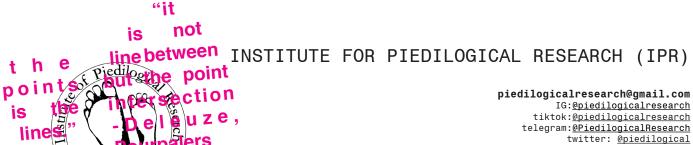
"As soon as you join, you are partaking in the Institute. There is to be no breaks, the process is never ending «...» Every time you occupy territory and utilise your feet you are partaking in the workshop", IPR Manifesto, point 1

2.

"Walking is about embeddedness and responsiveness to the territory, in real time". IPR Manifesto, point 2

3.

"The IPR invites the researchers to listen to their own feet but also to other people's feet, as they are our teachers in escaping from the map".IPR Manifesto, point 7



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e in state in a physical requires that disorder, om the norm, to om the Horney of REMARKS UN FACILITATION WITHIN YOUR WORKSHOP AND RELATIONSHIP WITH PARTICIPANTS, AS WELL AS REMARKS/ FEEDBACK ON COLLABORATION DEF. AND DURATE THE REMARKS/ be FEEDBACK ON COLLABORATION PRE- AND DURING THE EVENT WITH etic Hypnotises THE 1:1 ORGANISING TEAM

erhaps foremost a platform ansit, who intern reprogram mong the main tenets of this workshop was that ansu, who interest one and veryone is a participant, tutors and the entire of through it resort one and community included. This implies the

tton, the Stack ow not what is outside the qual level with everybody else. If the regular role role as contributors to this workshop at a virtually ow not what the regular role is to give a clear structure, determine the objectives and tasks we do

lks, and, since he walks th which he strikes the and since he only moves es to do this, whether or not, a rhythmic s" - Elias Canetti nap covers the whole the like something

f reality disappears" and Simulation nt violates the balance sely ordered geometry" mi

ture is not simply about nd form, but also about ction, and what happens ." - B. Tschumi, Manhattan

egin with the concept of nent, which underlines all nization" – Sigrid Gideon anization takes command: ibution to an anonymous hi

ere has been a shift betwe<mark>en</mark> ure' to 'flow' generating new Fig.3 IPR after crossing the border on foot and walking to Bulgaria onfigurations to urban spar.4 IPR local encounters

ce born out of the networks that increasin

DO PEOPLE LIKE YOUR FEET?

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AND

aside and admit that there is no clear structure, Ily the rhythm of feet. Every there is no precise object or task that must be done. We instead provided the participants with a series of possibilities that range from the material to the theoretical and some possible tasks. Every participant was virtually free of taking on any of the possibilities we offered and potentially create more for oneself and others. By this structure, our role was established as "core" members of the group, who infused energy and ideas to the disordered nature of a non-hierarchical group.

The organising team supported us in a valid way before and throughout the event. Responding to the requirements set to organise the workshop, we (as tutors) were challenged to think of every single aspect of the workshop in a very concrete way. This helped us ground our ideas within the conceptual and logistical framework of the EASA community. On top of that, during the event the organisers were our contacts to support our activities logistically, with food and materials for instance. We appreciated a lot collaborating with the organising team.





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FUTURE OF THE WORKSHOP RESEARCH AND HOW DID EASA 1:1 INFLUENCE/AID/CONTRIBUTE TO IT

The IPR office is open for future collaborations, further projects and residencies. EASA 1:1 has been the ignition key of the feet engine.



fig.5 transcendence: expected $\ensuremath{ future}$ of the workshop



* The exercises may have varied from the original plan. All good.

ANNEX 1: TEAMBUILDING - SELFBUILDING - WORLDBUILDING EXERCISES*

Activities conducted by the IPR during the workshop.

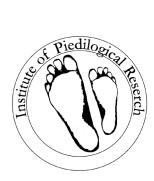
KEYWORDS AND THEMES: presentation [to de-feet any hesitation] post-truth embodiment orientation and perspective invisibility to map urban exploration and engagement process and instructions drift and derive

BEGINNERS

name	what to do	what to bring	keywords	<u>reference</u>	
fake news	bring barefoot fake news into the world		<u>post-truth</u>	IPR	
accidental art	find an object or visual element on the street that can be art but it is not in- tended as art	camera/ phone	<i>'</i>		
zeno_walk	walk towards something but never arrive		urban explora- tion and enga- gement		
spirit of the law	break into your neighbor's home and tidy up the place	your nei- ghbor	wicked arts <u>assignments</u>		
where do you <u>orient yourself</u>	choose your direction		IPR		
Tinder foot	Footmatching by similarities	<u>feet</u>	Presentation	IPR	
<u>The Fractal foot</u>	Draw a foot on your foot. Expand your drawing on the outer space.	foot paint	<u>embodiment</u>	IPR	
<u>Get lost</u>	walk around freely for an amount of time at night, then send your position on the whatsapp group.	phone	orientation and perspecti- <u>ve</u>	Diarmund Wolfe	
Cowalking	stop. Have a look around. How are other creatures walking?	eyes	embodiment	IPR	
Get in touch	In pair, standing in a space, as each other questions and get closer until you touch each other		Presentation	IPR	
feetYoga	lead a yoga session on a squared cloth			IPR Aleksandra Stemplewska	
feetStretching	lead a stretching session on a squared cloth			IPR Ana Vuceta	



drifting derive	"a mode of experimental behavior linked to the conditions of urban society: a technique of rapid passage through var- ied ambiances." It is an unplanned jour- ney through a landscape, usually urban, in which participants drop their every- day relations and "let themselves be drawn by the attractions of the terrain and the encounters they find there"	feet	Derive	IPR
drift and mind map	walk without following a map. explor. stop after some time. and draw a map recreating the path you have taken. then compare with others to see commonalities and differences in your journey.	feet sketch- book pencil	drift	IPR
barefoot	While barefoot, dip your feet in paint and start walking. Walk until your foot- prints disappear. Sit down, dip your feet in paint again and continue.			IPR
Walkie Talkie	guide someone via walkie talkie	walkie talkie		IPR İrem Pısıl, Kitty O'Loan, Ömer Faruk Seçim, Saskia Krautman
Brand new home	Spot the Versace house			
Count the surface	Barefoot, count the surfaces your feet go through. Repeate the experience blindfolded.			
Footnotes	Take notes on your leg			
Crossing borders	Draw on someone else foot			
Toehoroscope	Explain the whole easa community their feet personality.			
Shadow derive	walk only on the shadows			
Wind derive	tie a strip of paper on your arm and follow the wind route			IPR Ömer Faruk Seçim
the dotted map	Join the dots of the dotted illness and follow the map			
Greetings	Shake each other toes			
magenta world	colour the world in magenta			



ADVANCED

name	what to do	what to bring	keywords	reference			
speed-teaching	teach someone something in 5 minutes		presentation	wicked arts assignments			
talk to a stran- ger	stran- create an intervention in public space that invites strangers to talk to you about a specific topic gement						
Made in X	produce artifacts for a society that has never existed		post-truth	IPR			
conspiracy the- ories	create a conspiracy theory about your in- stitute. Make a IG page about it		post-truth	hands society			
data analysis	analysis count the feet in the city urban explora- tion and enga- gement						
The art of everyday							
moving the city	find new ways to move through the city or re-think one that already exists. Try to go from one place to another using different strategies and/or devices.		urban explora- tion and enga- gement	wicked arts assignments			
Resistance	Tie a series of long strips of cloth to your body and start walking. Anybody can pick one strip and hold you back. Keep walking until the strips stop you.		embodiment				
Be professional	Buy lab coats. Dye them in magenta.			IPR			
Local identity	Lose your clothes. Replace them with romanian ones.			IPR Pierfran- cesco Lisi			
Barefoot derive	Walk barefoot in the street			IPR			
Map of thoughts	Draw a map of your thoughts			IPR Ana Vuceta			
regenerative research	Injure your feet. Document your healing process.			IPR Edgars Plocins			
Feet jenga	in circle, move one foot each turn to touch someone else foot.						
in your feet	walk on someone else foot. Walk with someone else foot			IPR			
deplaced	follow another city's map						
my lord	make a sacrifice to the lord of the feet			IPR			
fictional	walk in a place describing another one		1	IPR			
	1	1	1	1			



PROFESSIONAL

name	what to do	what to bring	keywords	reference
post-truth lecture	create a post-truth radio show of no less than 10 minutes. Debate, trying to persuade your audience of the content's truthiness, and then engage into Q&A session		truth	IPR + hands society
Computational in- visibility	design a way to become invisible to a com- puter vision algorithm		invisibility to map	wicked arts assignments
timeout	declare a timeout from something you are required to do. Do it and document what happens.		process	wicked arts assignments disseminart collective
Lose it	Start walking in the morning. Keep walking until you reach an unfamiliar place, far from where you started. Take turns whenever you can and don't keep track of them. Keep going to make sure that you get lost. Con- tinue walking until you get hungry. If you have a snack with you, eat it. Resist the temptation to find your way back until the evening. When it starts getting dark stop and try to understand where you are to get back. If you don't manage, sleep under a tree and get back in the morning.		drift and de- rive	IPR
The (dotted) illness	walk to the hospital multiple times			IPR Vasil Todorov
Walk to Bulgaria	Walk to Bulgaria crossing the border barefoot	feet		IPR Vasil Todorov Teodor Uzunov
Toe ID Cards	Provide each EASA member with a personal ToeID Card. Make it mandatory. Collect data.	feet		IPR Pierfrancesco Lisi
Toeoffice	Set an office for the IPR. Build an office for the IPR.	toe ID card		IPR
Shoecrifice	Sacrifice a pair of converse by burning them in a public ceremony.	petrol		IPR
Bonfire	Gift the fire to the community.	water		IPR Ömer Faruk Seçim



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ANNEX 2 : RESEARCH WORKOUT PLANNED ROUTINE (SEE WORKSHOP PROPOSAL)*

	D1	D2	D3	D4	D5	D6	D7	D8	D9	D10	D11	D12	D13	D14
	30/07	31/07	1/08	2/08	3/08	4/08	5/08	6/08	7/08	8/08	9/08	10/08	11/08	12/08
ANTE AM		Scale energy bar	mas- sage		Scale energy bar		Tran- scen- dental medi- tation (adv)	Mas- sage		massa- ge				Toe- tems te- sting
AM		Pre- senta- tion exer- cises (beg)	Legs (beg)	Min- dful- ness (beg)	Legs (adv)	Col- lecti- ve legs	Min- dful- ness (adv)	Legs (beg)	col- lecti- ve biofe- etback	legs (adv)	legs (pro)	Min- dful- ness (pro)	Foun- dation of toe- tems	Tran- scen- dence (pro)
PM	Pre- senta- tion exer- cises (beg)	Legs (beg)	Legs (beg) + aliens	Legs (adv)	Min- dful- ness (adv)	Col- lecti- ve legs	legs (pro)	Min- dful- ness (adv)	col- lecti- ve biofe- etback	legs (pro)	Legs (pro) + aliens	Foun- dation of toe- tems	Foun- dation of toe- tems	Final report
POST PM	Scale energy bar		pedi- cure	Scale energy bar	pedi- cure		Scale energy bar		Scale ener- gy bar		Scale energy bar			Scale energy bar

The schedule is seen more as gradient. Where the initial structure is provided by the institute/[tutors] and as the process progresses the participants will have more control in forming their own path. Defining their own maps, setting their own personal/ collective objectives.

There are cycles which alternate between individual walking and intuitive feet actions (objectsforwalking,performances,speculative walking novels...) and moments for reflection.

Schedule may adjusts according on the scale energy bar (How far can you walk today?) of the participants [and of the tutors - and of the organizers].



ANNEX 3 : RESEARCH WORKOUT PRACTICED ROUTINE

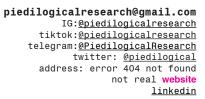
	D1	D2	D3	D4	D5	D6	D7	D8	D9	D10	D11	D12	D13	D14
	30/07	31/07	1/08	2/08	3/08	4/08	5/08	6/08	7/08	8/08	9/08	10/08	11/08	12/08
		Scale energy bar		training			Tran- scen- dental medi- tation (adv)	Mas- sage			mas- sage	massa- ge		
АМ		Pre- senta- tion exer- cises (beg)	training yoga (beg)	Min- dful- ness (beg)	Mindful- ness (adv)	Col- lecti- ve legs	Min- dful- ness + toeof- fice (adv)	Mindful- ness (adv)	legs @church (adv)	vibe check @restau- rant	mindful- ness (adv)	legs @ Bul- garia (pro)	Min- dful- ness (beg)	Tran- scen- dence (pro)
РМ	arrivals	Legs @bar (beg)	Legs @city (beg)	Legs @city (adv)	Legs @beach (adv)	Col- lecti- ve legs	legs @city (beg)	legs @city (beg)	legs @waste- land (adv)	vibe check @pub + lost and found	mindful- ness feet vs hands debate (pro)	legs @ Bul- garia (pro)	Foun- dation of toe- tems	Final report
	arrivals	EASA opening	vibe check	Scale energy bar	vibe check @beach		Scale energy bar		Scale ener- gy bar	collective biofe- etback: EASA FORUM			shoe- crifice + bonfire	Scale energy bar

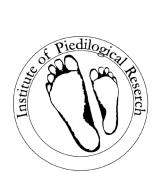


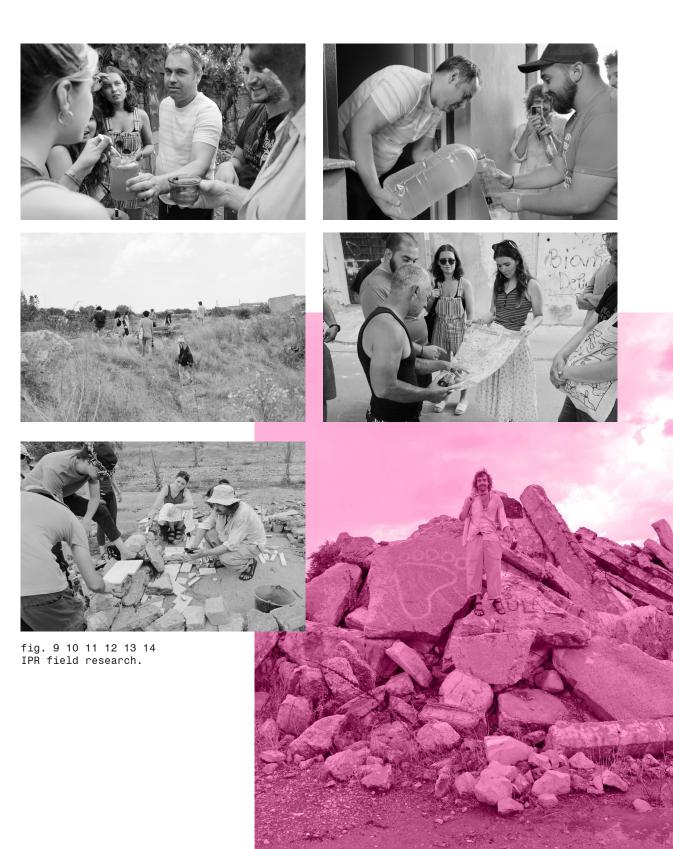




fig.6 7 8 IPR research process. Toeoffice collecting data and providing ToeID Cards.















ANNEX 4: IPR MANIFESTO

1 The Institute for Piedilogical Research (IPR) is a very serious think-tank about spacemaking through walking practices. There is no outside from the workshop, as soon as you join you are partaking in the institute. There is to be no breaks, the process is never ending, people are continuously participating whether they like it or not. Every time you occupy territory and utilise your feet you are partaking in the workshop.

The IPR advocates for the collapse in scale 2 of the map unto the hiker/explorer/truth seeker's and without the act body within of walking. Walking across the map is beyond thinking of location, beyond placing a dot on a flat piece of paper and beyond planning a trip. Walking is about embeddedness and responsiveness to the territory, in real time. The walker transforms each spatial signifier encountered in the territory into something else (De Certeau, 1980) that is beyond any rational expectations.

3 The IPR does not believe in cartesian, objective, geometric maps. We aim at an altogether obliteration of the current typology of map which is meant for improving the efficiency of the capitalistic system. Each one's feet make a new map. Our feet can think! We want to use the brain in our feet to free ourselves from the disciplinary rule of the

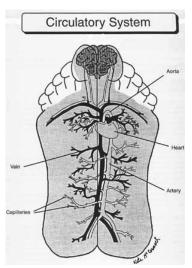


fig.20 how feet do think

map. We want to find our own territory beyond the simplified diagram of the map, in between the pixels of the digital map.

4 The IPR is looking at the multiple potentialities of utilising walking as a tool for research and escaping from the normative productive cycles spacemaking. Walking of can revolutionise the way we design! Walking is an immersive practice which allows us to get outside from our own brains and take part in the territorial context



at ground level, in 1:1 scale. When we get out from our "projecting" mind and we start receiving the 1:1, when the map is the entire territory, the principle of pre constructed reality disappears (Baudrillard, 1981), to reveal a different state of things.

The contemporary young designer, architect 5 student, "creative", feels the need to produce. Even in your off time you are pressured to "up skill". Learning new computer programs on your days off or entering unplayed competitions with your friends late at night just to get *one leg up*. THE IPR SAYS NO!!! What if there was a way to escape from all this? What if there was a way to escape for this path that seems to be mapped out before us? Walking is the way to break the patterns of production inscribed in us by the university system! What if we just do nothing? What if we just walk? We just choose to WALK! We let our feet create our sense of autonomy, in fact they might even be free from our own control. We want to regain our creative freedom through one of the most primitive gestural acts of humanity.

The IPR uses the feet in all its beautiful 6 nuances to destroy the presence of the map as a discipline and control tool. Walking while absolutely focusing on the feet triggers an obsession on the foot, on its image, on its own skin map, on its own smelly territory. The foots hijack the researcher's over hacking brain and takes any totalising vision of the territory with images of feet with smiles and toes with noses. All the piedilogical nonsense completely floods in and overwrites any mapped order. It's a total anarchy of the feet.

7 The IPR acknowledges the anarchic rule of the foot and its role to territorial and thus spiritual transcendence. The foot is a map by itself which contains morphological and topographical information, which possesses a system of sign and significants, which contains information and symbols on the whole body. But the foot can't just be read like a standard map, with your eyes, it's not a passive device. The IPR invites the researchers to listen to their own feet but also to other people's feet, as they are our teachers in escaping from the map.

Clare iives" We Lyster are not vers Simply ObserFOR PIEDILOGICAL RESEARCH (IPR) on the part of this of this spectacle, t on the perception of the city is selves a part t, piedilogicalresearch@gmail.com ge with the IG: @piedilogicalresearch r tiktok:@piedilogicalresearch pants. Most telegram: @PiedilogicalResearch twitter: <u>@piedilogical</u> address: error 404 not found ned, but rather partial, fragmentary, not real website other concerns. Nearly every sense linkedin on, and the image is the composite of Keven Lynch BIBLIOGRAPHY AND REFERENCES [see this link for further reading] orward but it is understood backward in, Walter (1982), The Arcades Project Bremmer and Heijnen (2020), Microsoft Power Canetti, Elias. (1962), Crowds and Power Dervasive, chronic and pot the interval (2002), Walkscapes Dervasive, chronic and pot the interval (2002), The society of the sp Bremmer and Heijnen (2020), Wicked arts assignments Dervasive, chronic and not obviosited, Guy (1968), The society of the spectacle nd whatever happens one will never ifford Geertz After the fact eality is, besides existence, offervers, Toine (2020), moving - writing Deleuze, Gilles and Strauss, Jonathan(1991), The Fold comes inevitably out of the wayngold and Vergunst (2008), Ethnography and practices It it" Clifford Geertz - After theon foot lways count on something Invisible Committee (2014), fuck off, google Joyce, James (1922) Ulysses ning, another glance expe-McLuhan, Marshall (1960), The Medium is the Massage other half witnessed event. O'Rourke, Karen (2016, Walking and Mapping, Artists as Cartographers can't count o is that we Paim, Nina (2021), Taking a line for a walk: something useful to say assignments in design education hen it does. We are in no Shumon Basar, Douglas Coupland, Hans Ulrich Orbist (2016) The Age of Earthquakes ^{running} out of reality; Smithson, Robert (1967), A Tour of the Monuments of constant danger of run-Passaic, New Jersey Solnit, Rebecca (2000), Wanderlust - A History of f signs, " Clifford Geer-Walking the fact Solnit, Rebecca (2005), A quick guide to getting lost The_AltWoke_Companion_Apr_2017 s experienced by itself" Tiqqun (2020), The Cybernetic Hypothesis nch Twemlow, Alice (2020), Walking - a research Method in the time walking is art and design Virilio, Paul (2002) The Overexposed City ctical, the unconsidered means Can't Get You Out of My Head - Adam Curtis (tv series) between То make walking http://exo-science.com/ vestigation, a ritual, a https://exopolitics.org/ , is a special subset of https://www.artforum.com/video/hito-steyerl-hownot-to-be-seen-a-fucking-didactic-educational-movhysiologically like and file-2013-51651 cally unlike the way the er brings the mail and https://mega.nz/file/PcUGkaDI#exMSe_sW63-Npqpqmz7h8M669ixbay f62hurBDyC s vorker reaches the train. o say that the subject of s, in some sense, about invest universal acts articular meanings. eating or breathing, can be⁶invested DO PEOPLE LIKE YOUR FEET?

with

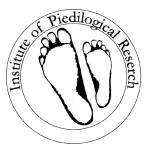




fig.21 final presentation









¹ Don't take anything for granted, neither PhD grants provided by the institute of piedilogical research.

Nor footnotes.